

Leo Galliani

GRDS490: Graphic Design Studio

Focus in Character Animation

Week	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
1	First day, work on facial expressions		work on facial expressions		
2	Animate Facial expressions		Animate Facial expressions		
3	Begin Body expression thumbnails		Begin animating thumbnails		
4	Animate Thumbnails		PROJECT 1: DUE SEPT 20th		
5					
6					
7					

1st Priority: Short film project

2nd Priority: Emotions and Expressions, both face and body exercises

3rd Priority: Exercises on character dealing with weight, taking an object and moving it, flying, leaping, alternative walk cycles

2nd and 3rd Priority can be combined to form short, short film projects, like how you mentioned in class with little skits or characters reacting to objects or scenarios

August (starting the 21st) Work on face expression details

- 3 Work on animating facial expressions
- 3 Thumbnail body poses for expressions, work on animation over the weekend

September

- 3 DEADLINE FOR EMOTIONS AND EXPRESSIONS PROJECT (1 face/head and 1 body expression) Wednesday September 20th
- 2
- 2
- 2

October

- 2
- 1
- 1
- 1

November

- 1
- 1
- 1
- 1

December (end on the 5th, final critique)

- 1